

# Pedagogy Matters: Episode 24 Transcript

Hello and welcome to the latest episode  
of the Pedagogy Matters Podcast.

The purpose of the podcast is to  
bring the fore some key topics of  
conversation in relation to relation  
to learning and teaching, to discuss,  
to break down aspects of practice  
and provide snippets of advice and  
guidance as to how to integrate  
these into our daily practice.

Today I'm delighted to be joined by  
Alan Glenn from Edinburgh College.

We'll be discussing project based learning.

Alan, good morning, how are you?

Morning, Johnny. I'm well, thanks.

Thanks very much for asking me to  
come in and be on the podcast.

It's a great pleasure,  
not fantastic, great to have you.

So I know we've,  
we've talked quite a bit in  
the last six months or so.

You've delivered a session for us  
at Expo and really on the back of

that interest we'll keep the kind  
of discuss and explore a little  
bit more about book some of the  
initiatives that you've done and  
really explore those a bit further.

So yeah, let's get straight.

So project based learning.

I guess in your world.

Are you OK to kind of share what you did,  
what that means to you and  
kind of where that came from?

Yeah, I mean, I think how it came about,

I mean to give a little bit  
of the kind of back story.

I have been at Edinburgh  
College about 15 years.

I started as the saxophone teacher in the  
music department and then obviously I,  
as the years developed or  
as the years went on, I,  
my manager,

realized I had other skills and other  
abilities who got me into the classroom  
doing a bit of classroom teaching  
about five years ago I was made.

A curriculum leader,  
but the curriculum leader of sound  
production music business which is

a whole other campus moved down.

And then I'm now the curriculum

team manager for that team.

And and it came about from that

initial move from the music department

to the sound production department.

Because you were coming into

a team with an established UM

methods assessment method,

assessment kind of practice

and you were the outsider.

So you could come at it

from quite a dispassionate.

Um, kind of way.

And have a look at things and just you know,

take the goods and the bad and work with the,

you know,

it's the usual thing,

work with the goods and like

change up the bad things.

And the one thing I I noticed was

just the amount of duplication

of assessment and the amount of

tiny little assessments which just

overwhelmed like the learners like

overwhelmed the the, you know,

and I I think that that's something

that in all honesty,

I mean the listeners might be  
thinking the same thing.

It's getting worse.

It's easier to overwhelm learners now,  
especially off the back of COVID.

Look like it's really interesting  
and the kind of point you mentioned  
there was you could see that kind of  
objectively I guess kind of coming in  
fresh into a team and in your race and  
kind of reflect on my own practice,  
we always did what we always did.

We always taught the same units in  
the same order because that was so  
and so's units are they like to teach  
that first and often there was a,  
there was a purpose to that sequencing,  
but still those assessments here,  
right, they became the focal points  
and in some cases there was kind  
of that fear of change. Yeah. So.

So yes, so tell us a bit more.

What you did so you can identify the,  
the challenge there or the problem is  
the volume of assessment and it's too  
much and so our micro assessments,  
so, So what did you do?

So this kind of came about twofold

as well because the the HND and sound  
production was changing frameworks.

The SQA had updated it,  
so things needed to change anyway,  
which was quite nice because you  
took the first hurdle,  
potential hurdle out of the equation.

And that you just said like people,  
some people just don't like change.

But this was like force that we  
were going to have to change.

It was new units,  
it was new learning outcomes.

So let's let's do it.

So.

Again,

I I I wanted the the staff to take  
complete ownership of assessments of units.

Well not even units because I I  
don't we've talked about this before.

I don't really think in terms of units.

I I think if you do think in terms of units  
it's fine to me it's part of the problem.

Um, So what I did was.

I took a load of index cards and I  
wrote the learning outcomes from the  
squas unit descriptors on one side,  
and I wrote the units that they

were for on from on the other side.

And then basically I asked the  
staff without any real prep.

So don't look at unit specs,  
don't look at learning outcome,  
don't look at anything for about  
2 weeks beforehand.

Arrange those cards into a set  
number of piles.

So I think it was about five,  
um off outcomes that you think work  
or that you think will match up.

Don't turn them over,  
don't look at the units just to see it.

And the reason that I went for 5:00  
AM is because there was actually  
more units than 5 units.

So you're instantly bringing by  
putting in that, um, that restriction,  
you're instantly bringing down  
the assessment burden.

So that that got really kind of  
it got them really thinking and  
what was quite nice was I I've,  
I've said this,

I've I've said this to a few teams when I've,  
I've kind of chatted about this is I've  
done it the night before and I was actually,

I was in the pub just having  
like it was one of those things,  
get out of the flat,  
get out of you know,  
go to the pub and just have a seat.  
And I'm sad that way.

I took these cards with me and I sat and  
I just did it myself and the team came up  
with a completely different set of five.  
Than I did, yeah.

Which was great because it wasn't me  
trying to force my will on the team,  
it was them taking total ownership off.

This is the course,  
this is the the, the outcomes.

How are we going to put them into  
projects that we think work?

And that's really interesting.

But you can't touched upon earlier  
within that description around  
the kind of move away from units  
to a degree there as well.

I know we've talked in the past,  
it's kind of more around kind of  
looking more holistic what the program  
in terms of whether you use skills,  
knowledge,  
behaviors are different terminology of

whatever you use in terms of what is  
that students actually need to be able to do,  
what do they need to be able to  
know and sometimes the units,  
we don't know whether written  
in the way that you saw,

But yeah,

I agree it's kind of really important  
for colleagues to yeah to have that.

Time and flexibility to reflect  
and as you've just said there,  
they came up with a different set  
of UH-5 than you did and that's  
fine because it's all around  
kind of perspective around.

What skills,  
notice behaviors or whatever language  
people choose to use to focus around?

So you've done that,  
you've looked at it, he said.

It's 25 learning outcomes.

You've kind of put them into five piles.

Then what happened?

Really it's then it was,  
it was a continual discussion  
amongst the staff.

The the usual thing or the thing can be  
is that you just then send each staff



member away to do their own thing,  
create their own assessments.

But if you do that, I feel, I mean again,  
that's all that I'm given is,  
is my opinion on what I think  
works and what doesn't.

You know,  
some people will probably massively disagree  
with me and others might be thinking,  
you know, it's something worth trying,  
but if you let the staff just  
go away and do their own thing.

You might as well have just given  
them the units in the 1st place,  
I think.

This was about how can each  
assessment feed into.

The other assessment so it's not  
just project based learning,  
it's like integrated project based learning.

If you want to give it a name,  
so for example.

There's a,  
there's a,  
there was a project which was based  
on post production for video.

So it's the idea of creating sound  
effects or um,

dialogue or anything like that

for a piece of video.

It's one of the big trends in the industry and it's one of the biggest employers in the industry at the moment.

Well,

instead of getting them to record.

At separately,

there's also a recording project.

So why can't they record the stuff for that project and the other assessment and then use it in the next one.

And again, it's what you notice when you do it like this as well.

You can actually get the assessments done fairly quickly.

Like you're not taking.

I have this big thing as well.

I was saying we give the academic teams 36 teaching weeks, but they and they take that at sometimes they take that really seriously.

It's like right.

36 weeks to teach.

So they'll go to the absolute bitter end of and then they'll give the assessment.

I just wanted to get the learners.

We all wanted to get the learners

with the basic understanding,  
the basic ability to do the work, to record,  
to edit to whatever the outcomes were.

And then once they had the confidence  
that they've passed their assessment,  
so they're demonstrating a basic  
knowledge and understanding.

It was then just more events,  
more things are the same,  
more real world stuff.

That we could then.

So for recording a lot of our stuff  
we would bring bands in or we would go  
out into the kind of local community  
go out and schools and we take the students,  
take a load of equipment  
and we would record it.

They're not,  
that's not assessed,  
but they were ending up putting all this  
stuff in their graded units as well.

So it ended ended up becoming assessed  
and the confidence that you got  
from the learners when they started  
seeing them passing their course  
early on gave them that kind of  
driving determination to kind of keep going.

As opposed to just a lot of learning and

then an assessment which harks back to.

The old school exams, yeah,

no, you're totally right.

And we always talk like, kind of.

We want learners to own their learning

and to kind of lead their learning.

And you kind of you,

you touched upon there in terms of the

real world learning that that that's

the way it kind of our program should be.

Where we can make them especially

for occasional programs is exposure

to real world where we can do that's

a Holy Grail for lots of people.

The difficulty is of well how do I do it?

How do I fit that into my timetable.

There's so many things you've touched upon

there in terms of the 36 week duration.

Well yeah,

one,

yeah but you don't have to teach

well 36 weeks it's around the

curation development skills.

Another bit to kind of consider is

there's a lot of conversation education.

No,

but differentiate differentiations

are normal.

It should be about adaptive teaching,  
which kind of really kind of  
what you just alluded to there.

Everyone works at their own pace  
and if they're going through  
and developing their skills,  
then if they're ready for assessment,  
ready for assessment.

And the final bit,  
the most important bit for me is just  
because Unit 1 says ricotta develop  
skill in Unit 2 and says record,  
you shouldn't do that order,  
put them together.

You're absolutely right.

You know, it's more holistic,  
it's better for students real world  
when they're out doing whatever  
job they'll put those together.

There's no point.

And segmenting that too much and keep  
it totally separate is different things.

It's bringing that together and  
students then development skills  
and I know you mentioned I'm going  
to talk previously actually some  
of the projects that you made were  
linked with industry and they were

four industry and some people kind  
of got selected as that, right?

That's right.

I mean we we've done um,  
we have a lot of kind of good  
industry partners and you know they  
were using their projects as almost  
like showreels or interview prep  
or whatever so that they could get  
selected for external projects by the  
industry partners which is something  
that we cannot simulate and college  
or no one can simulate in college.

The one,  
the big thing about the real  
world situation that I always  
talk about and especially I mean  
coming from any industry but  
particularly creative industries  
and music and sound production is.

You're going to make mistakes.

There's going to be problems.

There's gonna be issues.

Like technological issues.

Things aren't going to work.

How are you going to deal with it?

Because I hate to break it to you.

The concert starts at half seven.

You know,  
it's like we need to have a solution  
by this time and we can't get it  
when we do like like simulated  
assessments within a department.  
And I don't think you should necessarily  
assess learners on these kind of things.  
I think it will then just  
if something goes wrong,  
if it's a real world kind of  
thing and something goes wrong,  
they could just completely fall apart.  
But because they've passed a setup and  
I used that word kind of in quotations,  
they've passed an assessment.  
They have that confidence to then go,  
oh, I can do this.  
And they just take a moment,  
they think and then they work  
through the problem, which I mean,  
let's face it,  
I think for what we're producing,  
an Fe problem solving is probably the,  
the biggest skill that actually  
needs to be developed is you're not  
going to get it right first time.  
No one ever gets it right first time.  
So how do we make it?

How do you fix it or how do you make it better? How do you improve on it?

Yeah, no, absolutely.

Exactly what they needed industry.

And often that's the hardest thing to teach.

In the college environment,

unless it especially similar

environment because yeah,

it's quite limited the ability to do that.

But no, I think it's really interesting.

So I guess just to clarify in simple terms,

you took what was 25 of the outcomes,

which are typically assessed individually.

You group those together and to really

say five or six different projects,

that's like 5 projects plus their

graded units, so six in total.

Projects are created unit.

And those projects were an amalgamation

of learning outcomes from different units

that were that fit together naturally.

They had a real life context.

So people saying, yeah,

that works for you and sound production.

Now I'm going to share an example

here from a different subject area

in terms of my background sport.

And again in my old world we



taught 18 units of a two years,

nine year, 19 year two.

And people always talk

them in the same order.

Or actually there was, for example,

there were two fitness units

which were very similar,

but they were taught separate,

was in that unit, was taught separate,

it was nutrition which was taught.

So that's five, I think.

Default, so was two,

and so that was 5 units.

There were big unit,

but again we did exactly the same thing.

We spent it.

It took a good afternoon for

the team to sit down and think,

right well, what what fits where,

how do we do that first,

second and third.

And the end of the end output was

those 5 units were effectively.

Put together into one bigger unit

and then three bigger assessments.

And for context,

in those five units originally there

used to be 3 assessments per unit,

so taught 15 assessments and they were condensed into three big assessments which were project based and they worked with people from outside of their classroom and took them through the learning journey.

And the key bit there was that was related then to them working in industry as a personal trainer, as a fitness instructor.

And that's ultimately for me why it's important because we're trying prepared learners for their next steps, whether that be further study or whether that be employment and if it's employment, they're going to be ready to do that.

So what you've just shared there and kind of examples of I've worked with in the past.

It helps students really do that.

Yes, it takes time.

Yes, it's hard.

Yes, it's a change, but actually the end output and the impact is better.

So in your world, what was the impact of doing this?

I mean the impact,

I mean the it's the dreaded like key  
performance indicators comes into it as well,  
but it always does,  
you know we're always  
marked against that and.

They they were not they were OK when  
I started and again I'm not taking  
any sort of kind of credit for the  
the the kind of success of this but  
they improved quite dramatically  
over you know when we introduced  
this more project based learning I  
did it and the other thing I should  
say is I only did it on the HND.

I wanted to do like a proof of concept.

Yep. I think whilst it's a you know  
well it's a great idea probably one  
of the worst thing anybody that  
does curriculum lead or curriculum  
development does is basically take  
the entire curriculum across all  
your your courses and rip it up.

Start again, because this is a recipe for  
disaster because we might have got it wrong.

You know, we it might not have worked.

Thankfully it did.

And we've rolled that out across  
our other kind of courses as well

because it shows that it works.

But something that I was recently  
seeing at Dumfries and Galloway College  
when I was down helping out with it,  
I kind of development day.

Was and we're just about to start it again.

We're just about ready to do this again.

This was about five years ago.

This was pre COVID that we had done  
this and the learners have changed.

The type of learner has changed and the  
industry is also developed as much as.

So it's sound production, yeah,  
but sound production is a technology  
based industry and technology based  
industries move at lightspeed.

So we're wanting to adapt.

So we're basically going  
to do the same thing again.

The first one will be to  
have a good hard look at.

The optional units like,  
are we picking the right optional units?

Is the ones that we could swap out.

Is the ones that you know it works.

It doesn't.

I mean,

in an ideal world I wouldn't have

units at all and I would just have  
the list of outcomes I'd have.

I'd I'd have mandatory outcomes  
and optional outcomes and just  
take the units away and be like,  
you really want to give learners  
the ownership of their own.

Their own learning is give them  
the outcomes and tell them right  
how do you want to be assessed?

I thought that was said that's a big  
step but no I totally understand  
the concept with that and I'm keen  
just gonna go back to you kind of  
I'm gonna say you glossed over them  
because you won't take too much  
credit but I'm right in thinking that  
that the introduction of the the the  
project did help with some of those  
pins to improve in terms of the dead

I mean we went from probably the.

The low 60s, the low 60% for complete  
with complete success to I think  
it was the high 80s you know and  
to 90 at some points.

And what we also noticed was withdrawals  
were down and the complete with partial  
success number which I know we all hate

the idea that a learner gets to the  
end of the year but then doesn't get  
the qualification that was sitting at near 0.

And, and I know it's difficult because  
as always when we look at the idea,  
I can tell you anything you wanted  
to tell you.

And what I mean by that is, you know,  
there's different students every year.

There's different stuff,  
different permutations,  
different, you know,  
there's lots of different factors,  
but do you think?

Some of those improvements  
are always improvements were  
because students felt maybe.

Happier in the course are more aware  
there's maybe less of a workload  
in terms of assessment burden.

Do you think was it a combination  
of the above?

I think it's a combination of the above.

I certainly think that the the the  
reduction of the assessment burden  
because it's an interesting one.

I should have said this earlier by  
doing a project based assessment,

by reducing the number of assessments

and going project,

you're not making anything easier

like you're not stripping it

back to it being just a really,

really simple thing.

If anything you're making very big projects,

but to a learner.

I think 5 is always less than 25.

It doesn't matter if the five

that we're talking about is

really massive projects and the 25

are really easy or simple.

It's five is less than 25,

and in a lot of ways they can really

get their teeth into it because they

have a bit of time to actually develop,

to make mistakes.

To get feedback to get the the

reviewed by their peers and let

other let their their classmates hear

things and then work on it over.

Could be some weak you know, few weeks,

could be a couple of months um,

rather than like a almost a rote

learning having assessment next week.

This is a tough I have to learn

for it and demonstrate it.

I have another one the week after.

This is the stuff I need to and then

you could do another assessment.

You could do one at the very end

saying right let's go over everything.

And they forgot it all.

Yeah.

No,

I totally agree that the kind of the

whole less is more analogy.

But yeah, you're right.

Yeah, yes, they are bigger,

they are more substantive assessments.

But the work over a

significant period of time,

the more invested in it as opposed to

the feeling of what you're saying is it,

you know, actually there's five projects.

You know, there's all those

negativities now as always whenever

we talk about topics like this.

But touch upon starting terms.

It's hard for people to change.

It's hard for them to kind

of think differently.

There's a natural questions that

came through when we discussed this,

a little bit of Expo,



we smooth the operational questions.

Yeah, what about the organization?

What about the evo?

No, I can't do that.

What did equality teams here,  
what about Ivy and all those things?

I guess let's start with that.

Let's start with the EV and

kind of more organization.

What were their views when you did this?

Well, the Evie was very  
positive when we showed them,  
showed them.

I mean the reason being and it comes,

I'll tie the kind of quality  
assurance element into it from our  
side as well as as long as you map.

All the outcomes to where they're  
being assessed and what project,  
that's kind of it.

I mean and I'm not trying to trivialize  
the a quality assurance project or process,  
but essentially as long as you can say,  
well this is demonstrated here  
and here is the evidence that  
demonstrates that it's kind of  
done and it actually to be fair,  
the EVV did say that it made a bit

more sense and they were really,  
they could see that the substantive  
nature of the work was a better quality  
because these learning outcomes.

It's fitted well together.

Um, we're,

you know,

so that that takes like from an EV  
standpoint as long as it's mapped well,

I think you're and that's true of the  
quality assurance within the quality.

The quality Department for us were excellent.

They gave us a bit of help when

it came to the mapping of it and

then it's also been reciprocal

because I've also helped other

teams within the college map their

courses you know to it as well.

So it is,

it's this reciprocal kind of um arrangement.

We have.

Where it can get difficult sometimes

is a part time staff members.

If you've got any part time staff members,

they can sometimes feel a little

bit out of the loop when it comes to

the curriculum development because

obviously they're not in all the time.

I think it does come to how you  
timetable your curriculum development  
and that instead of maybe doing it over.

Say doing this exercise where  
you would take the cards,  
you would put them into five projects,  
and you would start the project.

You start writing the projects  
or start the discussion about  
what the project should be.

You might be lucky and work with a lot of  
full timers. I am quite lucky and do work  
with mostly full time staff members.

If you're working with a lot of part-time,  
I would suggest that you do your  
curriculum development on the days where.

That most of the team are, yeah,  
most of the team around it will  
take longer obviously because  
you're maybe talking about every  
week rather than a couple of days.

But in order for the team,  
the entire team to take ownership and  
not have something that's left out on  
the kind of outlying or I don't know  
what's happening that's difficult or  
that that can that can really help that.

And then the other one is timetables.

Like they're always going to  
timetables as well because naturally  
a lot of people say what,  
how do you timetable that unit.  
How did you get over that?  
How did you deal with that challenge?  
So weird again,  
if it's for the listeners to kind of go  
away and have a like maybe a discussion  
with their quality department or their,  
their, their systems people.  
What we did was we actually have a  
thing at Edinburgh College called EC  
units and they are just like units.  
They're units created by us and they  
can be used for like a number of  
different reasons.  
Sometimes it's to give um, if.  
Is to help is to aid with  
timetabling essentially.  
And what I did was instead of  
having the actual SQA units,  
I asked for these AC units to be  
created for like Project One,  
Project 2,  
project, whatever.  
And that's what got timetables.  
So that's what the staff would

see on their timetables instead  
of these individual units.

And they would know that in that  
time these were the outcomes that  
they had to the skills that they  
had to deliver and the outcomes  
that they were assessing.

And then really it came just  
at the end of the year.

When you're doing the assessment  
like resulting registers for um,  
SQA that you would then give the  
staff the actual unit codes to say,  
right, that's what they've passed,  
that's what they've gone through.

And we do that in the assessment and the  
progression boards and the assessment boards.

Yeah.

So there are ways,  
there are definitely ways to do it.

That's gonna come to yes.

There's always Ways and Means and  
it's not circumventing things.

It's just kind of finding what  
works when your organization.

But the key bit really I think kind  
of people consider as they're going  
through this process is one you mentioned,

they get all of the team.

Together and spend a bit of  
time doing that to a degree.

The second point is that mapping  
exercise is essential.

You get that mapping document right,  
that'll be everywhere.

That'll be part of your schema learning  
that will be part of any work for EV,  
part of any Moodle or early or wherever.

Make it explicitly clear where  
all of the evidence for  
each of the units can be found.

You know, so I totally agree with.

That's essential.

And I think the other bit that I guess  
I'm keen to say that a bit of work  
that we're involved with a minute  
and you're involved with this with  
Jordan at Dumfries and Galloway is.

This mindset can then be applied  
then to the rest of the program.

And what I mean by that is if when  
we look at delivering a course, we.

Move away to a degree from yeah,  
unit and assessments and think,  
right, what's the end product  
that students need to have?

What are they able to do?

What do they need to know?

Use that as a starting point.

Build your curriculum from there.

Sequence it from there and then over

there these assessments and whatever

format project based or so on,

because then it makes it a lot clearer for

students as to as to their learning journey,

but also it gives us more

flexibility to think well.

What does what does that?

What do our programs need to do?

And you know that ethos.

For some it might just be a subtle shift,

but for others,

it's quite a radical difference

to move away from Unit 1,

Unit 2, Unit 3, unit 4 IN essence,

the learning is still the same,

but it's kind of sequenced,

more appropriate to help students

develop their skills and take ownership

over their skills and knowledge.

So yeah, I think it's really,

really interesting point and the final

bit you mentioned it shouldn't come in,

is around.

That for me,

I had a conversation yesterday from learning

and teaching colleagues around right?

What's being taught face to face?

What's being taught online?

And the notional figure at this point in

time from the individuals in that room,

about 10%,

but whenever the conversation was,

well, what's being taught online,

it was a bit unclear.

Staff didn't quite know what part

of their program to teach online.

So therefore,

spending this bit of time reflecting

on the curriculum design as a whole,

what do students need to develop?

You can then look at what,

which medium is better to allow students

that time or that space to develop

these skills and knowledge and behaviors.

Sorry, that's kind of key to see going on.

No, you're absolutely right.

I mean we,

we don't have any online.

Mention now and after like

post code or post restrictions,

we are now back pretty much full time.



But it's because our,  
of course needs that we need to be on campus.

That's not to say though that  
we've kind of let resources or the  
virtual learning environment kind of  
slip because we're back on campus.

You know,  
we believe a lot and a lot of  
asynchronous learning that,  
you know,  
we need students or we need learners  
to review things before they come in,  
which again, I think it,  
it treats them more like adults as well.

And I think sometimes.

That you get a lot of learners that  
do flourish with that that they they  
come from school and this is again  
this is nothing about school it's just  
it's the it's the attitude of they do  
something they you know they there's  
not a lot of pre work it's like you  
do the work then you do the homework.

Whereas for us we're almost the  
other way around and that we have  
very little in the way of homework.

But we have a lot of like you  
need to look at this before class

because I'm going to come in at  
the point which that video stops.

I think it's really interesting because  
for me I totally agree with you.

And again going back to my example  
of an admin Physiology sport.

Is that is spending a lot of  
time teaching muscles and bones.

But actually over the last couple  
years I've developed a lot of  
materials about muscles and bones.

So my discussion with colleagues now  
is is from colleagues kind of work in  
English sector as well as colleagues  
in Scotland is actually why don't  
we encourage learners to watch those  
materials at home and then that face  
to FaceTime you have a student is not  
reduced but it's a greater richness  
of the face to FaceTime from greater  
interactions for depth of knowledge,  
depth of understanding and  
so on and so forth.

So that's how we use technology to  
really enhance the curriculum offer.

So now I think that's really,  
really interesting.

They put there because again,

when speaking to colleagues

I used to work with.

The common.

View I guess as to well actually let's

just put that afternoon online at an

easy unit and that's not about that.

It's about kind of looking

the program more holistically.

Where can you use the online learning

concept or part of a program to

enhance that learning experience.

Absolutely.

I mean I almost think it's a

misconception of what online

learning is because I think again

and it might be a layover from.

Lockdowns and pandemic and and whatever.

But it's more the idea that online

learning to me isn't a lecture

of sitting at home and their home

studio or their home whatever,

delivering a class to a group of

students that are watching it online.

That to me, isn't online learning.

Online learning is.

You know asynchronous,

so if it's videos, efforts,

quizzes,

efforts,

we have a lot of kind of interactive user guides that we kind of put together as well.

Because again the nice thing for us is that we encourage our students to use our facilities outside of ours.

So if they want to work on their own recording projects, their own stuff, outside all graded unit or coursework, fine.

But obviously staff aren't there now if we don't have a lot of online resources and materials, if something goes wrong and the student can't problem solve.

Sessions wasted, absolutely.

Whereas if we have that material and they know that they've got that knowledge Bank of of a vle, then they can go on and it's like we've got like common problems, common common faults, or if they just need to refresh their memory, they can review it and then get all right,

OK, that's where my mistake was.

Or that's fixed it and it's also,

it's quite nice and class as well

because I've noticed it myself that.

When I've obviously I teach less

now being being uh A-Team manager,  
but when I was teaching a bit more and  
you had all these banks of materials,  
what you'd notice is you deliver a class.  
You deliver a new concept and you  
would let the learners go and try it,  
and you go around and you would see  
maybe half a dozen of your class  
looking back on old videos because they  
had forgotten how to do something.  
And they were all at different points and  
they were all looking at different things.  
And it meant that you weren't doing  
that thing of they put the hand up,  
Alan, I need a hand,  
and then someone else puts their hand up.  
Alan needed a hand.  
And you're jumping about from  
person to person.  
Someone has to wait.  
Someone has to whatever and adds  
to the frustration.  
So that to me that is kind of online.  
It's not.  
Also,  
it's not making my job any easier  
by any stretch of the imagination  
because you're still helping them.

You're still giving them the feedback,  
you're still working with the learners.  
But you've got, they've got.  
So much resources to aid their learning.  
Now, what's autonomous learner?  
And yeah,  
I was going to mention this before,  
but even more so now.  
But the interesting bit here  
is this is nothing new,  
but the technology has enabled  
this to take place easier.  
I remember visiting a colleague 6-7  
years ago down at an outstanding 6  
four in Birmingham and he had this,  
they had a three-week Lesson plan,  
something through Lesson plan.  
What do you mean?  
He's got 10 different activities students  
are working through at their own  
pace depending on what they come up with,  
what comes with.  
And it was 10 bucks at side of the  
room where they were getting resources.  
Getting through it,  
uh teacher was just sitting there  
facilitating the room and filling the  
gaps and learning technology understanding,

which is absolutely key.

And let's say technology or last kind of six or seven years has really enabled that now to be part of online via teams or whichever vile people use.

And that see.

Because I guess my cynical view sometimes is sometimes there's a perception that each of these things are different parts of the learning journey.

Well actually it's all the same part of learning journey, it's all holistic and the project based assessment today is just another way.

A part of that COG to support them as they demonstrate their knowledge understanding as well.

I mean, I think the thing about project based learning as well is easier for the learners to shape their project around what they are interested in, what they want to do, and because it's not, because it's so big, there's so many moving parts on it.

They can really take ownership of their project.

So it becomes that the staff who take  
took ownership of developing the projects,  
then it's then up to the students to take  
ownership of delivering the project.

You know, and it's worked.

It has worked really well.

Like we we have had great success  
and then it's nice when we have  
industry partners came in.

We we hold a seminar series,  
so we get,

we get industry professionals  
coming in to talk to the students.

We had one on on Monday and it's  
quite a well known film composer.

Yes, guy called Christian Henson and  
he came in and he had written some  
stuff or he writes a lot of music for film,  
TV and video games and he  
took the students through.

A project that he's currently working on.

And it was about time management,  
project management,

problem solving,

you know,

as well as doing the actual thing itself

and it was great because we with that.

We were able to just turn around



and basically see all the stuff  
that we were asking you to do.

You're going to do this in  
the real world anyway,  
so you might as well start now.

Which was it's it's great for that.

It's also that I always laugh that you  
can tell a student the same thing 100  
times and they won't listen to you.

And you got one person from outside  
to see it. Contacts like instantly.

It's like, alright, OK, I'll do it now.

No, I totally agree.

I think.

No, that's totally agree with that kind  
of real world context and understanding.

Like it helps them translate that into.

All right. Yeah.

Actually someone was in that job.

He's told me I need it, therefore I need it.

But no,

I think that's kind of really powerful.

Well, I think the bad news is, you know,  
we've now come to time, Allen.

And what?

Going to talk all day on this So  
what I'm gonna ask you now I could  
have took this term from somebody

in the podcast often that the the  
term well what's the take away  
is well actually take away never  
feels the full whereas actually  
what you been nourishment.

So if anyone's listening to this  
what kind of point should we give  
that give a bit of nourishment that  
can take away and think right I'm  
going to build whatever I do on  
on these two or three principles.

So what do you think are the kind  
of key points to consider when  
anyone's going to considering project  
based learning or some of the wider  
things we'll discuss this morning.

I mean, I think the kind  
of things to consider is.

You've got nothing to lose by  
starting the conversation for sure.

You know if especially if it's a  
a framework or a qualification,  
it's maybe been around for a while.

You know, it could do with being  
refreshed and and sometimes what  
you find is when you start the  
conversation the staff members have  
been thinking the same thing but

it's just maybe not come together as  
much because it comes to that thing.

We do it the same way every year.

Well let's not.

I think it takes one person to say well,

let's try something different,

let's and I I hate.

I hate this term, but let's be brave.

Let's try something new.

Um, and I do think for those of you

that for anybody that's listening who's

been thinking about doing something

and it doesn't even need to be what

we've discussed Johnny or the method.

It could just be trying something different

within a curriculum design and development.

My thing would be just do it.

Like actually just do it because

you've got nothing to lose and

everything to gain and the the.

The engagement from the learners from

on our from our side has been excellent.

The change in the Pi have been great,

but that's an aside as to the

learner journey has just been a lot

more structured and a lot more.

Realistic, I think correct because for me,

the Pi of the output, the output,

the output of that enhancement,

so not totally agree.

Well, Alan, thank you so much for your time.

Kind of really interesting as always,

kind of lots of key points there

for listeners to consider.

So thank you so much for joining us.

It's been an absolute pleasure.

Thanks for asking me.

Thank you.

About.